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# CLIP tags exploration

*Release 0.1*

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**Aug 06, 2021**

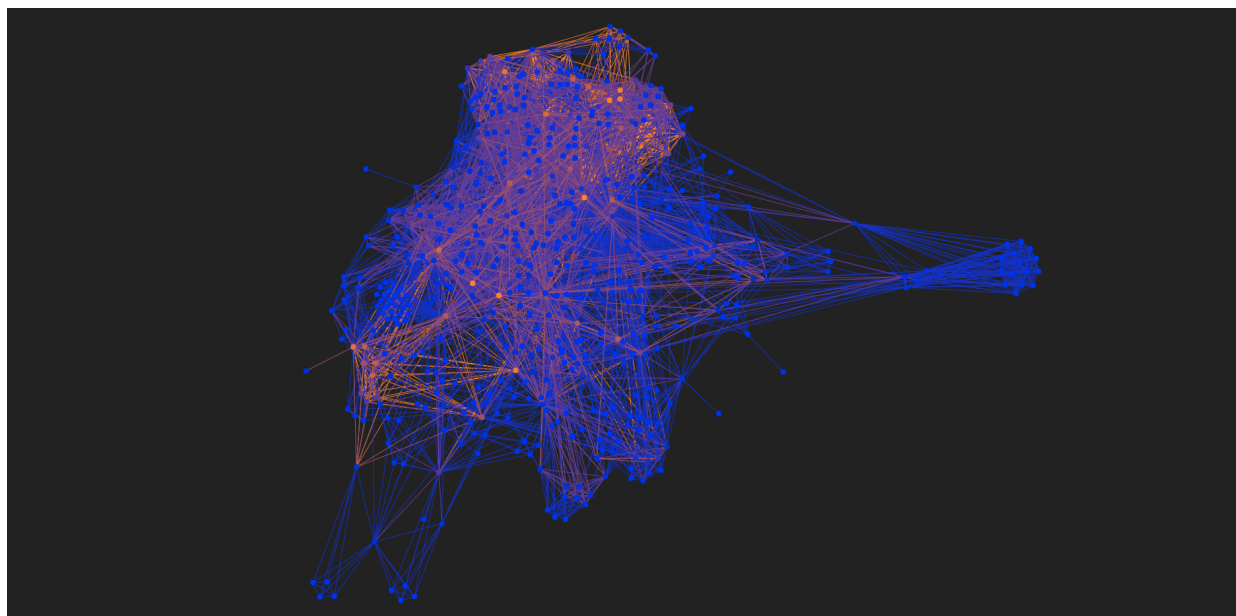


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[Online demo](#)





## INTRODUCTION

[CLIP](#) and [VQGAN](#) allow you to generate beautiful images from text. The descriptions of these images should be more specific than in natural language and are called prompts<sup>1</sup>. The goal I have while making this document and code is to document how to reach the best results using prompts.

At Jun 1st., 2021, [Aran Komatsuzaki](#) [tweeted](#) that mentioning “[Unreal Engine](#)” changes the visual style and quality of an image. Since [CLIP](#) learned on the images from the Internet, the “[Unreal Engine](#)” can be called one of its many sources of inspiration. Even before that, many looked for tags, words that change how [CLIP](#) draws things.

I’ve experimented with many [CLIP](#) prompts using a Discord bot by [BoneAmputee](#) and decided to build a list of words I use often.

Then I experimented more, especially with a pencil style and understood I will need more than one list, because co-occurrences of the words create a [graph](#)! I have also added many prompts by other users, often with some editing and pre-processing to make them more uniform. The `prompts` directory contains two files with mostly cleaned up prompt samples.

## 1.1 Uses

### 1.1.1 Counting tags

The basic use for the `tagnet` utility is to count tags and display the counted occurrences for each of the tags.

You need to provide a directory with text files containing the prompts in a `path` command-line argument.

```
tagnet.py --path ./prompts --mode count_tags
```

### Filtering

You may also need to filter tags by the number of occurrences.

For now, these are the supported modes (you can put whitespaces between mode and a number):

`=`, `>`, `<`, `>=`, `<=`

### Examples:

```
tagnet.py --mode count_tags --filter "=1"
```

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<sup>1</sup> [ArXiv: Prompt Programming for Large Language Models: Beyond the Few-Shot Paradigm](#) by Laria Reynolds and Kyle McDonell. This article talks about the GPT-3 language model, but the same term applies to GPT-2, GPT-3, GPT-j and [CLIP](#) itself.

```
tagnet.py --path ./prompts --mode count_tags --filter ">1"
```

```
tagnet.py --path ./prompts --mode count_tags --filter "< 3"
```

```
tagnet.py --path ./prompts --mode count_tags --filter "<= 8"
```

```
tagnet.py --path ./prompts --mode count_tags --filter ">=5"
```

## 1.1.2 Tag graph

### Displaying an approximate graph

Often, a prompt contains several tags, for example:

```
Sunset in a forest ; VRay ; 3D ; High detail
```

We've got two co-occurences:

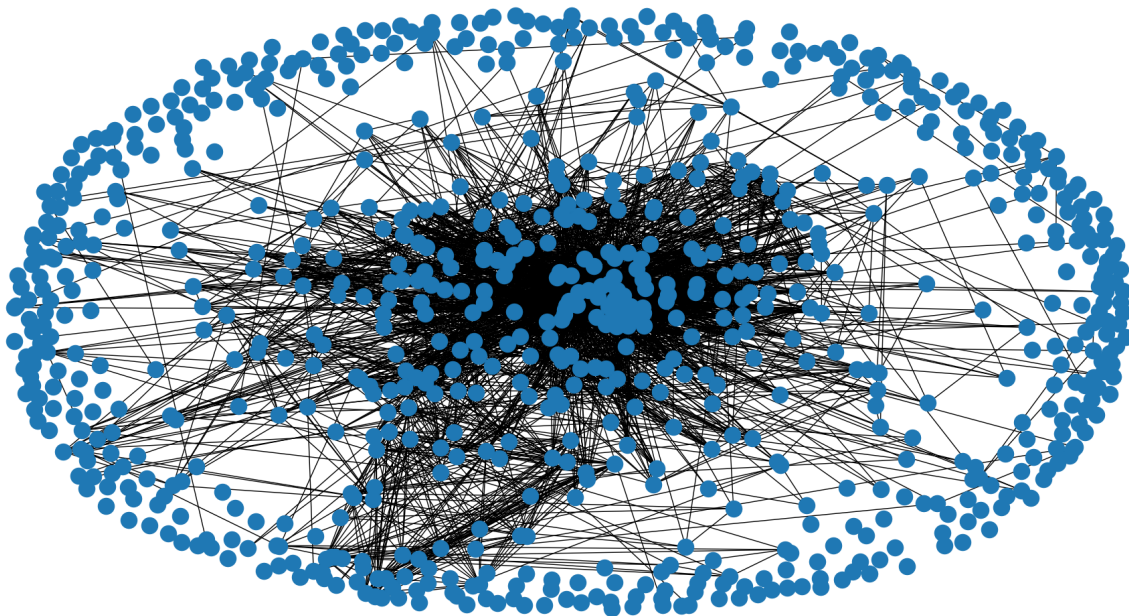
- VRay and 3D
- High detail and 3D

Edges for this command are weighted, based on an amount of said co-occurences in all available prompts.

To generate and see it, write:

```
tagnet.py --mode display_graph --path ./prompts
```

The graph is using Matplotlib and WxWidges and looks like that.





## Displaying a web graph

There's a frontend side of the project: [CLIP graph visualized](#). You may want to watch an [online demo](#) with existing tags or build your own tag graph and watch how it differs:

```
# Replace "your_path" with a path containing prompt directory and available for JSON_
↪ file export
# --path is a prompt directory
# --output_file is a path to a new JSON output file
tagnet.py --path ~/your_path/prompt_directory --mode export_graph --output_file ~/your_
↪ path/graph.json
```

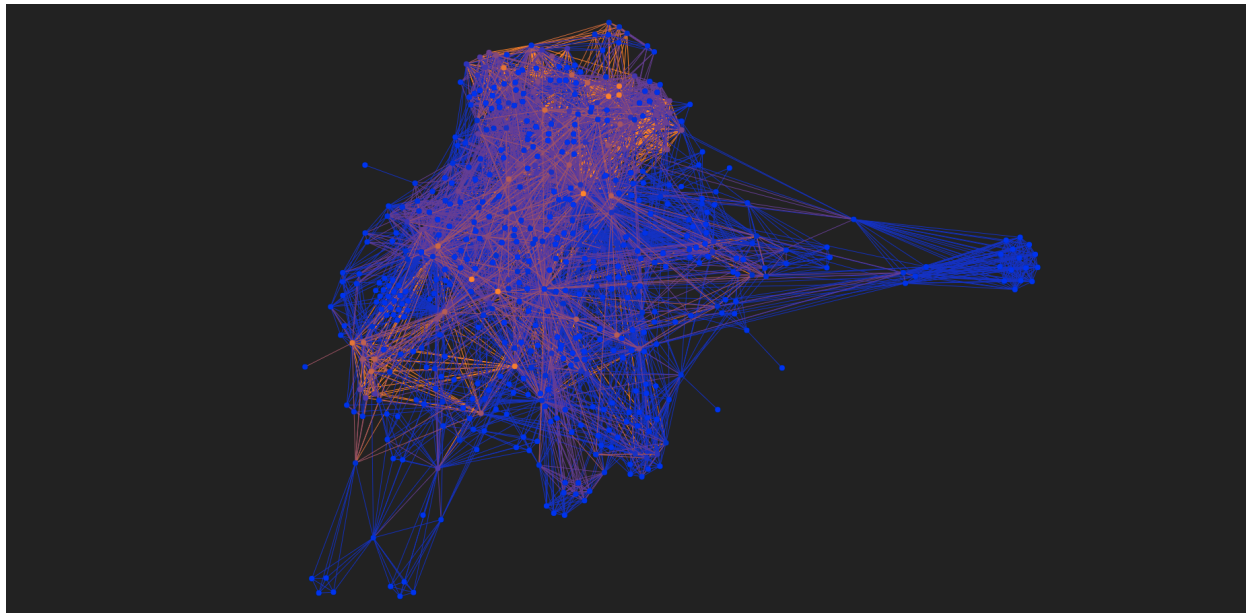
Now you can clone the visualization repository to use it locally and copy the generated `graph.json` as a data source.

```
# Clone a repository
git clone git@github.com:6r1d/CLIP_graph_visualized.git
cd CLIP_graph_visualized

# Copy a graph.json
cp ~/your_path/graph.json ./graph.json

# Run a Python 3 webserver locally on a 8080 port
# (any other webserver with static file support might work)
python3 -m http.server --bind 0.0.0.0 8080
```

Now, by visiting “<http://0.0.0.0:8080>” or “<http://127.0.0.1:8080>”, you’ll be able to see your own graph version. The visualizer is using a `force-graph` library by [Vasco Asturiano](#). It allows you to zoom in and out, see tag names and shift the workspace.



## 1.2 Code documentation

Documents the code to make it easier to navigate and maintain.

### 1.2.1 Tagnet utility

### 1.2.2 Lib directory

#### cmd\_args module

This module contains code for configuring commandline argument support and related `argparse` actions.

```
class lib.cmd_args.NumberFilterAction(option_strings, dest, nargs=None, const=None, default=None,  
                                     type=None, choices=None, required=False, help=None,  
                                     metavar=None)
```

An `argparse.Action` subclass that validates the number filters. Accepts inputs like `<x, = x` or `>=x`, where `x` is an integer.

Ignores a space in the middle.

Raises **ValueError** – if an incorrect format is provided

```
class lib.cmd_args.ReadableDirectoryAction(option_strings, dest, nargs=None, const=None,  
                                           default=None, type=None, choices=None, required=False,  
                                           help=None, metavar=None)
```

An `argparse.Action` subclass that checks if a directory is readable.

Raises

- **ArgumentTypeError** – if a path is invalid
- **ArgumentTypeError** – if a directory is unreadable

```
lib.cmd_args.configure_parser()
```

Configures `argparse` to accept arguments needed by the `tagnet` utility like “path”, “output\_file”, “mode”, “filter”, etc.

#### process module

#### plot module

#### graph\_util module

#### prompts module

Contains a function to load prompts from available files.

```
lib.prompts.load_prompts(dir_path)
```

Looks up a directory path, takes a full path for it, lists for directory contents and loads all available prompts.

## Example

```
>>> from lib.prompts import load_prompts
>>> prompts = load_prompts('./prompts')
>>> prompts[-3:]
[
    '.imagine -pinene pool ; vray ; PBR ; HDR ; closeup ; DSLR ; hyperrealistic',
    '.imagine omicron ; vray ; hdr illumination ; contest winner',
    '.imagine the night ; vray ; isonnoise ; contest winner ; highly sought art'
]
```

**Parameters** `dir_path` (*str*) – a path to the prompt directory

**Returns** a list of strings containing CLIP prompts

`lib.prompts.prompt_split(prompt, maxsplit=0)`  
Split to unique prompts.

## Examples

```
>>> prompt_split('.imagine the Fresnel lens ; in fine detail ; rendered in charcoal | realistic', 1)
['.imagine the Fresnel lens', 'in fine detail ; rendered in charcoal | realistic']
```

```
>>> prompt_split('in fine detail ; rendered in charcoal | realistic')
['in fine detail', 'rendered in charcoal', 'realistic']
```

### Parameters

- **prompt** (*str*) – a prompt to split
- **maxsplit** (*int*) – a maximum number of splits

**Returns** a list of strings containing prompt elements

## tags module

This module contains:

- a generic tag processing class that corrects case, stores a tag list, counts tags
- a function that extracts a list of tags from a CLIP prompt string

### class `lib.tags.Tag_processor`

Used to store tag indices, proper tag cases, global count of the tags.

### Variables

- **case\_fix\_dict** (*dict*) – associates the lowercase string with properly cased ones
- **tag\_list** (*list*) – a list of enumerated lowercase strings
- **global\_tag\_count** (*int*) – a count of all the tags added

### `add_tags(tag_list)`

Works like `put_tags`, but returns nothing

**Parameters** `tag_list` (*list*) – a list of strings with tag names (case-insensitive)

### Example

```
>>> from lib.tags import Tag_processor
>>> tp = Tag_processor()
>>> tp.add_tags(['SFX', 'high detail', 'light transport sharpening'])
```

### `get_tag_list()`

**Returns** A list of dictionaries with “id”, “name” and “rank” attribute. ID is an integer, name is a string, a rank is a float value containing the quotient of tag count divided by the global tag count.

### Example

```
>>> from lib.tags import Tag_processor
>>> tp = Tag_processor()
>>> tp.put_tags(['landscape', 'beautiful', 'neon'])
[0, 1, 2]
>>> tp.get_tag_list()
[
  {'id': 0, 'name': 'landscape', 'rank': 0.3333333333333333},
  {'id': 1, 'name': 'beautiful', 'rank': 0.3333333333333333},
  {'id': 2, 'name': 'neon', 'rank': 0.3333333333333333}
]
```

### `get_tag_numbers()`

Iterate a list of tags with their count.

**Returns** a list of tuples, containing tag names and numbers

### Example

```
>>> from lib.tags import Tag_processor
>>> tp = Tag_processor()
>>> tp.put_tags(['landscape', 'beautiful', 'neon'])
[0, 1, 2]
>>> tp.get_tag_numbers()
[('landscape', 1), ('beautiful', 1), ('neon', 1)]
```

### `get_tag_rank(tag_id)`

**Parameters** `tag_id` (*int*) – a tag index

**Returns** a rank of a tag, the quotient of tag count divided by the global tag count

### `put_tag(tag)`

**Parameters** `tag` (*str*) – a tag name, case-insensitive

**Returns** a tag ID

### Example

```
>>> from lib.tags import Tag_processor
>>> tp = Tag_processor()
>>> tp.put_tag('VFX')
0
>>> tp.put_tag('HDR')
1
>>> tp.put_tag('DSLR')
2
```

**put\_tags**(*tag\_list*)

**Parameters** *tag\_list* (*list*) – a list of strings with tag names (case-insensitive)

**Returns** a list of tag IDs

### Example

```
>>> from lib.tags import Tag_processor
>>> tp = Tag_processor()
>>> tp.put_tags(['SFX', 'high detail', 'light transport sharpening'])
[0, 1, 2]
```

**lib.tags.extract\_tags**(*prompt*)

Extract a list of the tags from a single prompt.

**Parameters** *prompt* (*str*) – a prompt for the CLIP neural network

### Example

```
>>> from lib.tags import extract_tags
>>> extract_tags('.imagine the color clash ; HDR ; hyperrealistic ; contest winner')
[
    'HDR',
    'hyperrealistic',
    'contest winner'
]
```

## 1.3 Plans

### 1.3.1 Modes

Currently, there's two modes to display the graph: Python's WxWidgets interface and a web interface.

There exists a potential to get more information out of the dataset by expanding available modes.

### Community detection

I should try several community detection<sup>12</sup> methods.

### Adjacency graph

A mode for an adjacency graph will require a bit more work, for example, exporting only a top N tags and limit tag lengths so everything can be displayed.

- [StackOverflow: Method to save networkx graph to json graph?](#)
- [NetworkX: Reading and writing graphs » JSON](#)

### Word2Vec

I am not sure if it can be used as-is, but there were some works that remind me it can be useful to try later.<sup>34</sup>

## 1.3.2 Experiments

### Edge weighting

Edge weights in `pair_mgr` are currently divided by an `edge_count` parameter. I am not sure it is an ideal option that allows to see the maximum amount of details.

### Weighting by relation

- Will add edges between tags like `Abstract style` and `Abstract` add more context?
- How to weight those edges properly?

## 1.3.3 Argparse

- Save contents for `tag_manager` and `pair_manager`
- 

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<sup>1</sup> Understanding Community Detection Algorithms with Python NetworkX

<sup>2</sup> Louvain

<sup>3</sup> `Node2vec`: Scalable Feature Learning for Networks; [How node2vec works](#) — and what it can do that word2vec can't

<sup>4</sup> `Paper2vec`: Citation-Context Based Document Distributed Representation for Scholar Recommendation by Han Tian and Hankz Hankui Zhuo

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